**MEETING MINUTES: SUMO DIGITAL GROUP PROJECT**

Date of Meeting : 04/02/2019

Time of Meeting : 12:07

Attendees:- Jordan, Macaulay, Ash, Len

Apologies from:- n/a

**Item One:- Postmortem of first meeting**

What went well : be specific   
Each team member got a chance to discuss their game ideas to one another to have a better understanding of how to take on the brief and finding a game idea that decreases over scoping.  
Everybody had an idea and we managed to mix each other’s ideas to come up with an idea together.

What went badly : be specific  
Setting up Jira and Github before the meeting

Feedback Recieved : On any aspect of the game, either from tutors, or playtesters etc.  
n/a

Individual work completed:-

Person 1 – Jordan – has uploaded his project idea sheet on github and has discussed his idea to us  
Person 2 – Macaulay – has discussed his idea with us and is yet to submit to github   
Person 3 – Ash – has discussed his idea with us and is just sorting github to submit   
Person 4 – Len – has discussed her idea and will be uploading to github

The aim of this meeting is to discuss our game ideas and prepare us for our official group meeting on Wednesday ready to set tasks to the team.

Meeting Ended :- 12:22

Minute Taker:- Lenneth Dayaon